



Forever Learning: Limitless potential for every child

Art and Design Progression of Skills

Subject: Art and Design Progression of knowledge			Leader: Ceri Hams	
	Foundation Stage		Key Stage 1	
Area/Aspect /Element	Nursery	Reception	Year 1	Year 2
Colour	<p>Enjoys and responds to playing with colour</p> <p>Enjoys and responds to playing with colour in a variety of ways, for example combining colours</p>	<p>The names of a wide range of colours. Colours can be mixed to make new colours.</p>	<p>That the primary colours are red, yellow and blue. Primary colours can be mixed to make secondary colours.</p>	<p>Different amounts of paint and water can be used to mix hues of secondary colours (statement also included under 'Tone'). Colours can be mixed to 'match' real life objects or to create things from your imagination.</p>
Form	<p>Uses everyday materials to explore, understand and represent their world - their ideas, interests and fascinations</p> <p>Sometimes gives meaning to their drawings and paintings</p>	<p>Modelling materials can be shaped using hands or tools.</p>	<p>Paper can change from 2D to 3D by folding, rolling and scrunching it. That three dimensional art is called sculpture.</p>	<p>That 'composition' means how things are arranged on the page. Pieces of clay can be joined using the 'scratch and slip' technique. A clay surface can be decorated by pressing into it or by joining pieces on.</p>
Shape	<p>Experiments with ways to enclose a space, create shapes and represent actions, sounds and objects</p>	<p>The names of simple shapes in art.</p>	<p>A range of 2D shapes and confidently draw these. Paper can be shaped by cutting and folding it.</p>	<p>Collage materials can be shaped to represent shapes in an image. Shapes can be organic (natural) and irregular. Patterns can be made using shapes.</p>

Line	Experiments with ways to enclose a space, create shapes and represent actions, sounds and objects	Lines can be curved or straight and described in simple terms such as: wiggly,' 'straight,' 'round'.	Drawing tools can be used in a variety of ways to create different lines. Lines can represent movement in drawings.	Lines can be used to fill shapes, to make outlines and to add detail or pattern.
Pattern	Enjoys and responds to playing with colour in a variety of ways, for example combining colours	When they have made a pattern with objects/colours/drawn marks and be able to describe it.	That a pattern is a design in which shapes, colours or lines are repeated.	Drawing techniques such as hatching, scribbling, stippling, and blending can make patterns. Patterns can be used to add detail to an artwork.
Texture	Uses everyday materials to explore, understand and represent their world – their ideas, interests and fascinations	Simple terms to describe what something feels like (eg. bumpy).	That texture means 'what something feels like'. Different marks can be used to represent the textures of objects. Different drawing tools make different marks.	Collage materials can be chosen to represent real-life textures. Collage materials can be overlapped and overlaid to add texture. Drawing techniques such as hatching, scribbling, stippling, and blending can create surface texture. Painting tools can create varied textures in paint.
Tone	Enjoys and responds to playing with colour in a variety of ways, for example combining colours	There are different shades of the same colour and identify colours as 'light' or 'dark'.	That there are many different shades (or 'hues') of the same colour. Changing the amount of the primary colours mixed affects the shade of the secondary colour produced.	Different amounts of paint and water can be used to mix hues of secondary colours (statement also included under 'Colour').

Subject: Art and Design Progression by objectives

Leader: Ceri Hams

	Foundation Stage		Key Stage 1	
Area/Aspect /Element	Nursery	Reception	Year 1	Year 2
Drawing	Explore mark making using a range of drawing materials. Investigate marks and patterns when drawing. Identify similarities and difference between	Explore mark making using a range of drawing materials. Investigate marks and patterns when drawing. Identify similarities and difference between	Hold a range of drawing tools accurately and control with dexterity to investigate marks that represent their observations Use lines to represent objects seen	Make studies from observation with increasing accuracy, positioning marks and features with some care Make line and shape drawings from observation adding light/dark tone, colour and features Draw from different viewpoints

	<p>drawing tools. Investigate how to make large and small movements with control when drawing. Practise looking carefully when drawing.</p>	<p>drawing tools. Investigate how to make large and small movements with control when drawing. Practise looking carefully when drawing.</p>	<p>Accurately represent face with the correct features in the correct relative position Accurately represent face with the correct features an appropriate size and shape Mix colours using powder paint and apply them in their painting to represent real life Select and use different brushes to make marks of different thickness</p>	<p>Use a view finder to select a view, shapes and visual clues in an image and record what has been selected within the frame</p>
Painting	<p>Explore paint, using hands as a tool. Describe colours and textures as they paint. Explore what happens when paint colours mix. Make natural painting tools. Investigate natural materials eg paint, water for painting. Explore paint textures, for example mixing in other materials or adding water. Respond to a range of stimuli when painting. Use paint to express ideas and feelings. Explore colours, patterns and compositions when combining materials in collage.</p>	<p>Explore paint, using hands as a tool. Describe colours and textures as they paint. Explore what happens when paint colours mix. Make natural painting tools. Investigate natural materials eg paint, water for painting. Explore paint textures, for example mixing in other materials or adding water. Respond to a range of stimuli when painting. Use paint to express ideas and feelings. Explore colours, patterns and compositions when combining materials in collage.</p>	<p>Produce creative work, exploring their ideas Apply ink or paint to a shape or surface – cotton reels, vegetables, corks etc. to experiment with printing, improving the placement of the image Create patterns that repeats</p>	<p>Describe colours Make as many tints as possible using white poster paint Darken colours using black poster paint to create shades. Collect, sort and match colours to create an image Use colour on a large scale – dye fabric for backgrounds Select objects for printing on the basis of their size and shape and suitability to combine to create an image of a form of transport from the past/from modern day</p>
Sculpture	<p>Explore the properties of clay. Use modelling tools to cut and shape soft materials eg. playdough, clay. Select and arrange natural materials to make 3D artworks. Talk about colour, shape and texture and explain their choices. Plan ideas for what they would like to make. Problem-solve and try out solutions when</p>	<p>Explore the properties of clay. Use modelling tools to cut and shape soft materials eg. playdough, clay. Select and arrange natural materials to make 3D artworks. Talk about colour, shape and texture and explain their choices. Plan ideas for what they would like to make. Problem-solve and try out solutions when</p>	<p>Handle and manipulate rigid and malleable materials and found objects to represent something known Select materials considering content, shape, surface and texture Modify materials by tearing and cutting and find ways of joining them to assemble basic forms Add surface features Consider the difference between a 2D and 3D image</p>	<p>Explore sculpture of malleable materials and manipulate malleable materials for a purpose - mod rock and pipe cleaner sculptures and clay pots</p>

	using modelling materials. Develop 3D models by adding colour.	using modelling materials. Develop 3D models by adding colour.		
Additional Elements	<p>Craft and design: Explore differences when cutting a variety of materials. Investigate different ways of cutting eg. straight lines, wavy lines, zig-zags. Follow lines when cutting. Experiment with threading objects, holding equipment steady to do so. Explore techniques for joining paper and card eg stick, clip, tie, tape. Apply craft skills eg. cutting, threading, folding to make their own artworks.</p>	<p>Explore differences when cutting a variety of materials. Investigate different ways of cutting eg. straight lines, wavy lines, zig-zags. Follow lines when cutting. Experiment with threading objects, holding equipment steady to do so. Explore techniques for joining paper and card eg stick, clip, tie, tape. Apply craft skills eg. cutting, threading, folding to make their own artworks. Design something on</p>		